

# Quantum Computation for Machine Learning, AI, and Optimization

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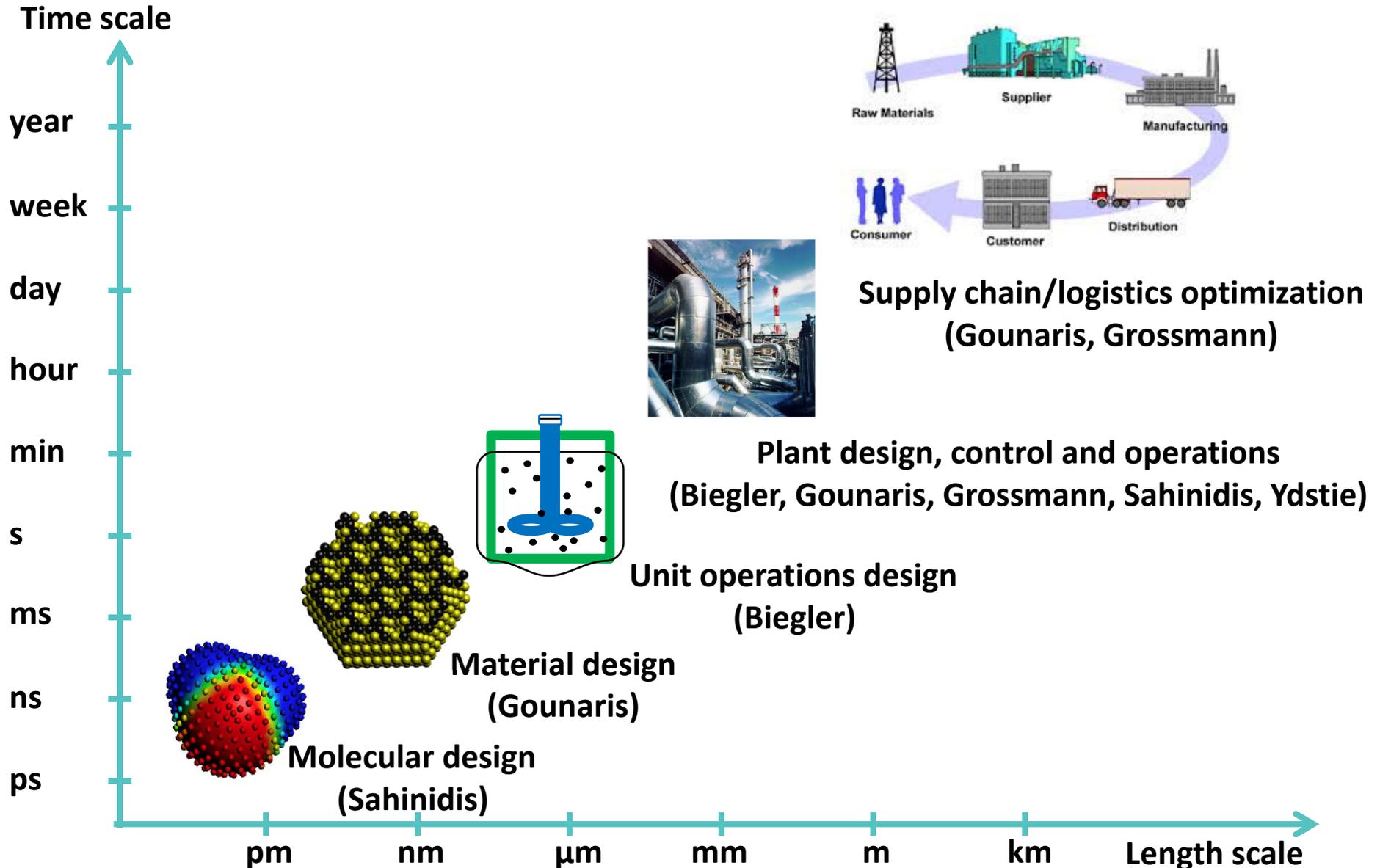
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# PROCESS SYSTEMS ENGINEERING



# GLOBAL MINLP OPTIMIZATION

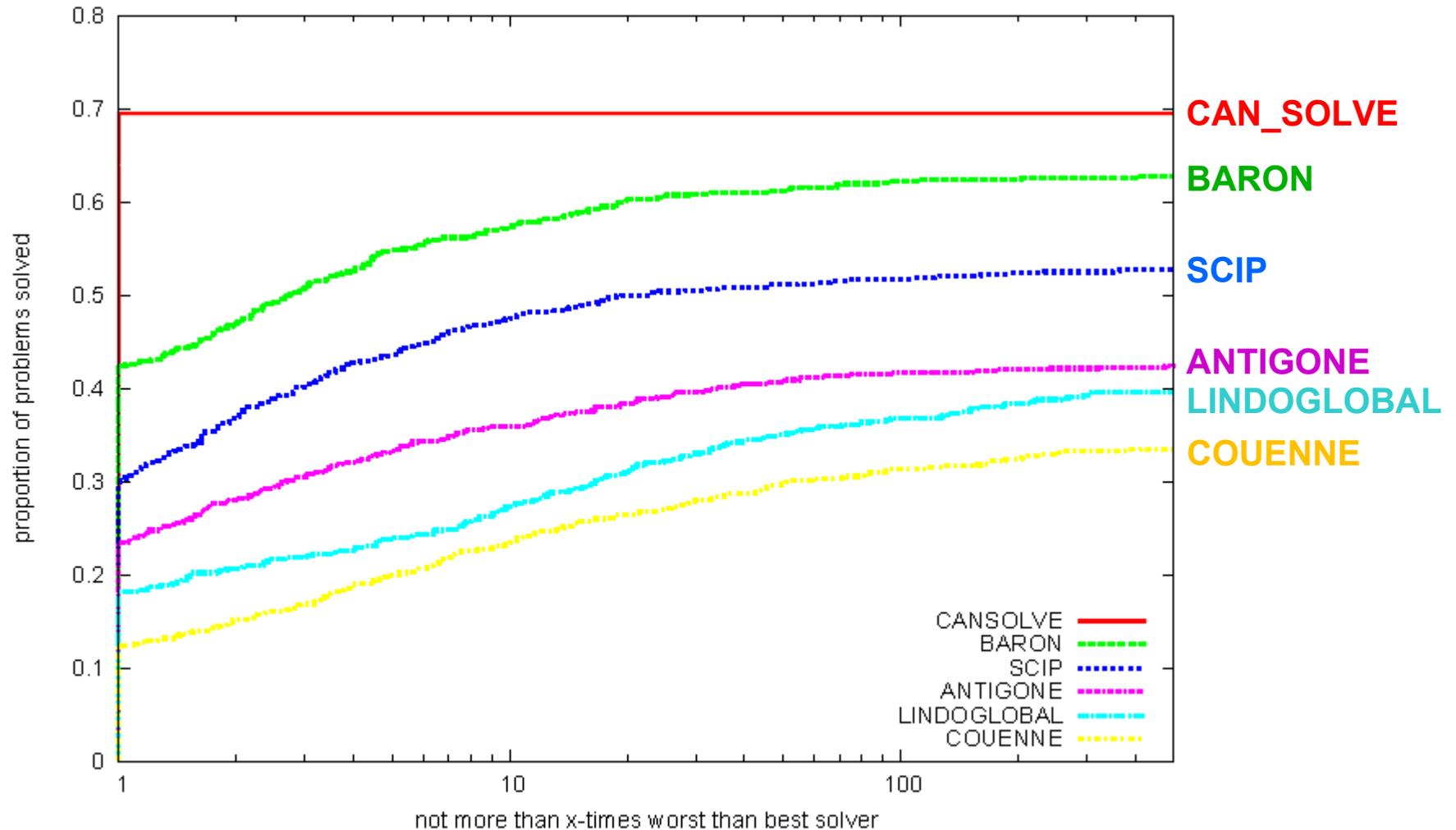
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$$\begin{aligned} \min \quad & f(x, y) \\ \text{s.t.} \quad & g(x, y) \leq 0 \\ & x \in R^n, y \in Z^p \end{aligned}$$

- Multimodal objective
- Nonconvex constraints
- Integrality conditions

**NP-HARD PROBLEM**

# GLOBAL MINLP SOLVERS ON MINLPLIB2



Comparisons based on solver ability to prove global optimality

# ADIABATIC QUANTUM COMPUTATION

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$$\min f(y)$$

- **Here,  $y \in \{0,1\}^n$  and  $f$  is a polynomial**
  - Each binary variable is mapped into a quantum spin (qubit)
  - The objective defines many-body interaction between spins
  - Exponentially faster than classic algorithms
- **When  $f$  is quadratic, we have a Quadratic Unconstrained Binary Optimization (QUBO) problem**
  - Ising model
- **Integer nonlinear optimization problems and decision-making problems can be cast into QUBOs**
  - All of Karp's 21 NP-complete problems
  - Quadratic assignment, set partitioning, ...
  - Unsupervised machine learning
  - Supervised machine learning

# CHALLENGES IN HYBRID ALGORITHMS

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- **Cast integer nonlinear optimization problems into QUBO problems**
  - Lucas (2014); Glover et al. (2019)
- **Embed QUBO into quantum hardware**
  - Nonconvex integer nonlinear optimization
- **Solve QUBO**
  - Is it possible to obtain exact solutions?
  - Approximate solutions still of value
  - Randomization
- **Recover solutions**
- **Programming challenges**
- **Hardware issues such as error correction**