


# **Understanding Information Mediation Issues in Multiscale Design**

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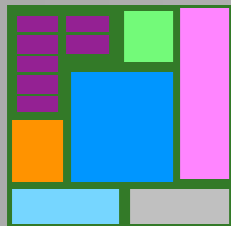


**AMES LABORATORY**

**Multiscale Design of Materials  
Simulation, Modeling, & Decision Science**



**Increasing energy use**  
**Increasing impact on the environment**  
**Increasing resource scarcity**



**Energy and environmental challenges**

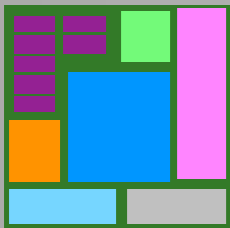
innovation

decision making

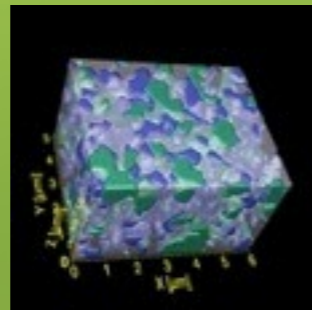
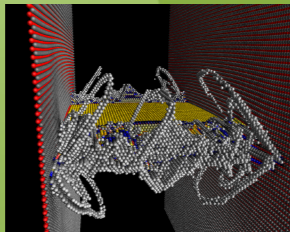
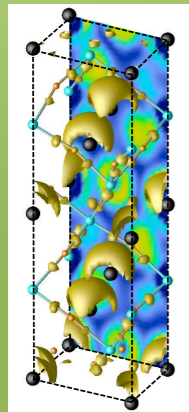
engineering

...

**actionable information  
that changes something**

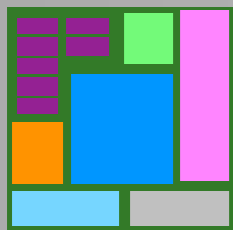


Why create models?



inverse models?

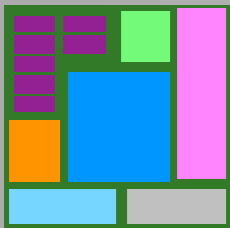
design



# Design across scales

- models
- simulations
- databases
- sensors
- ...

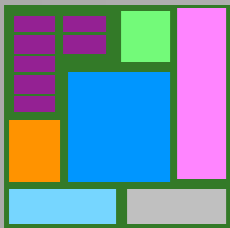
*“models”*



**What's needed**

## Information

1. Integration
2. Mediation
3. Interaction



**Actionable information**

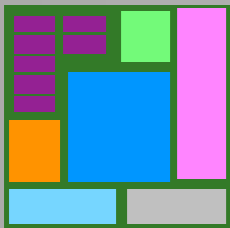
**What's needed**

## Information

1. Integration

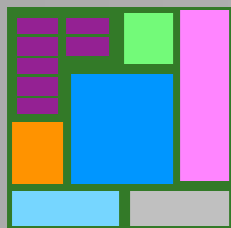
2. Mediation

3. Interaction



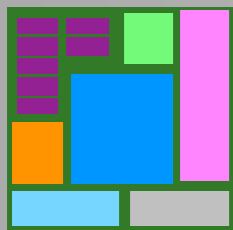
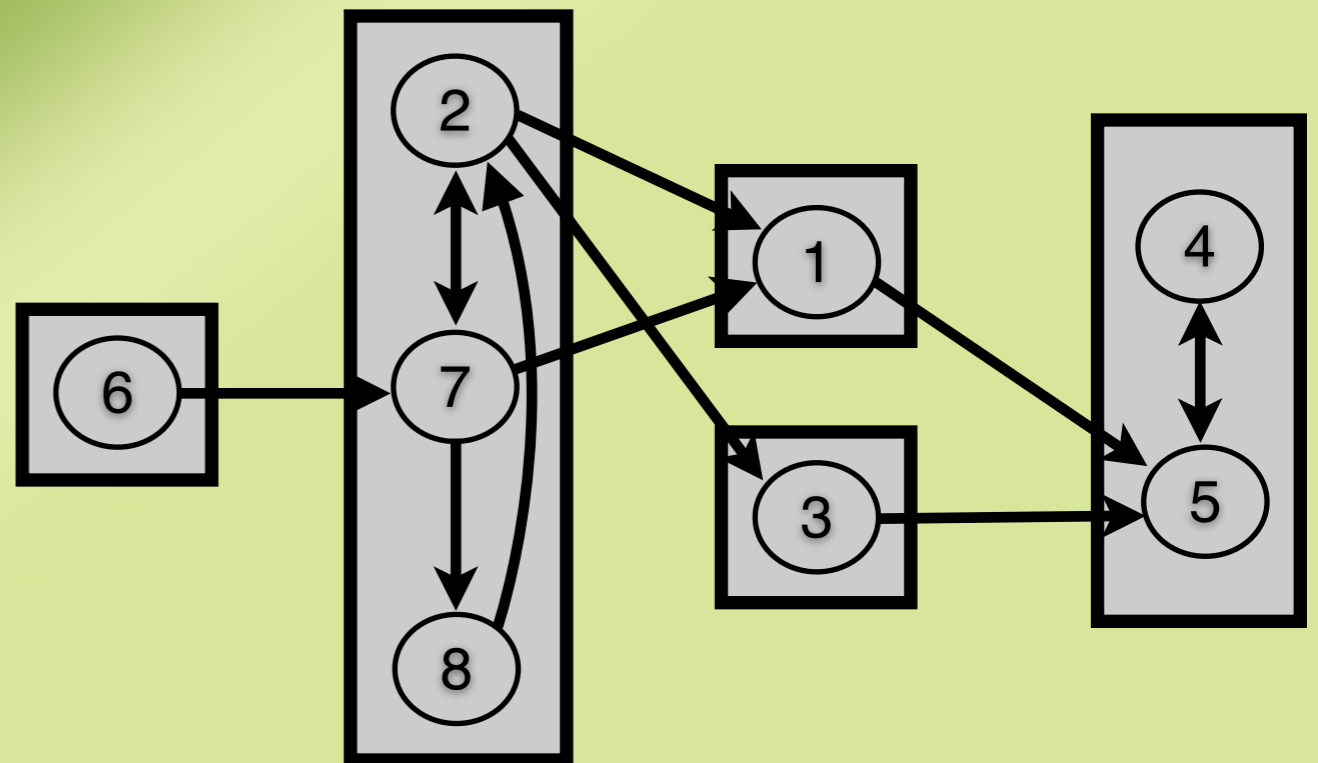
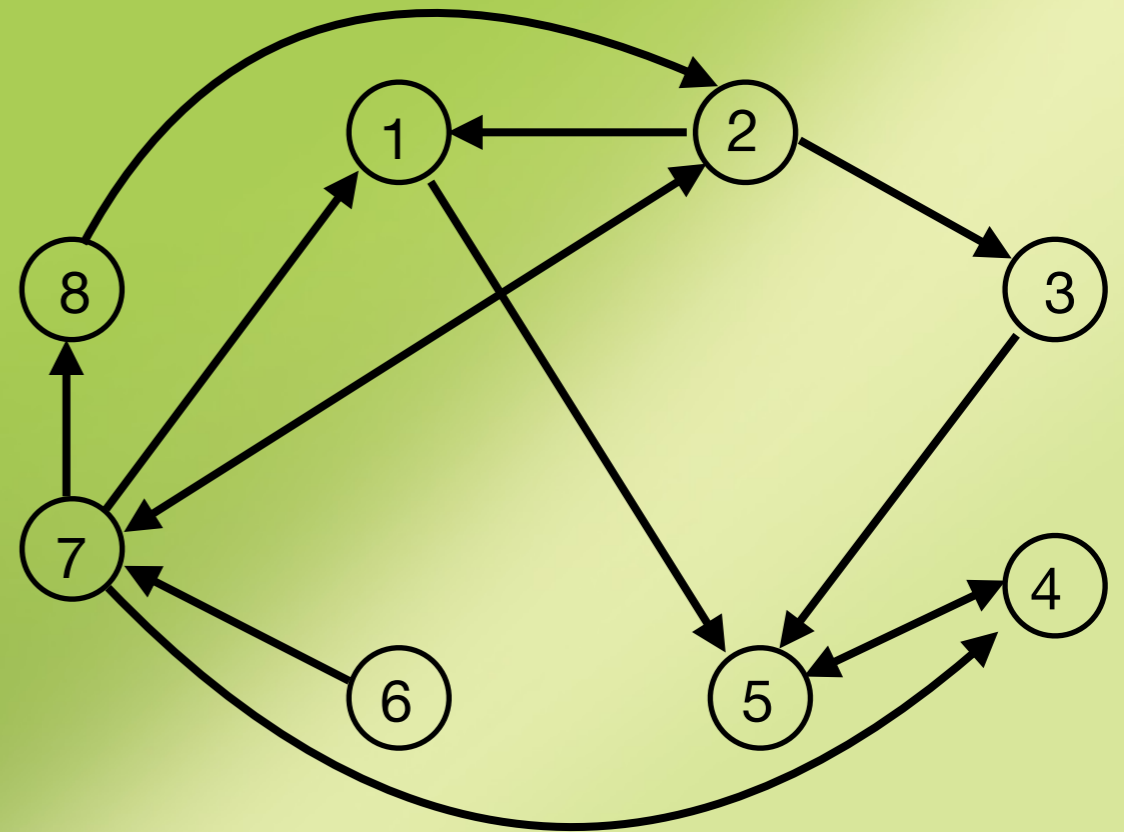
**Actionable information**

- the development of the needed models
- the integration of these models to form federated model sets
- the establishment of a unified design environment based on the integrated model sets

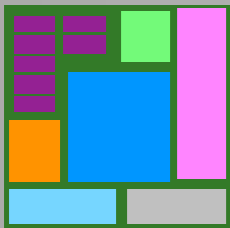




- **organize interconnected models to optimize solution**

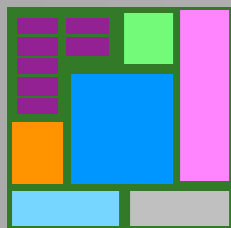


- **Constituency**  
the capability of models to come together in groups that have coherence and substitutability
- **Articulation**  
a simple and precise mechanism for describing how the models are chosen, linked, executed, and results reported
- **Convergence**  
a knowledge of the topological mapping of the federation and the capability to route and converge information through the federation to complete the assigned tasks

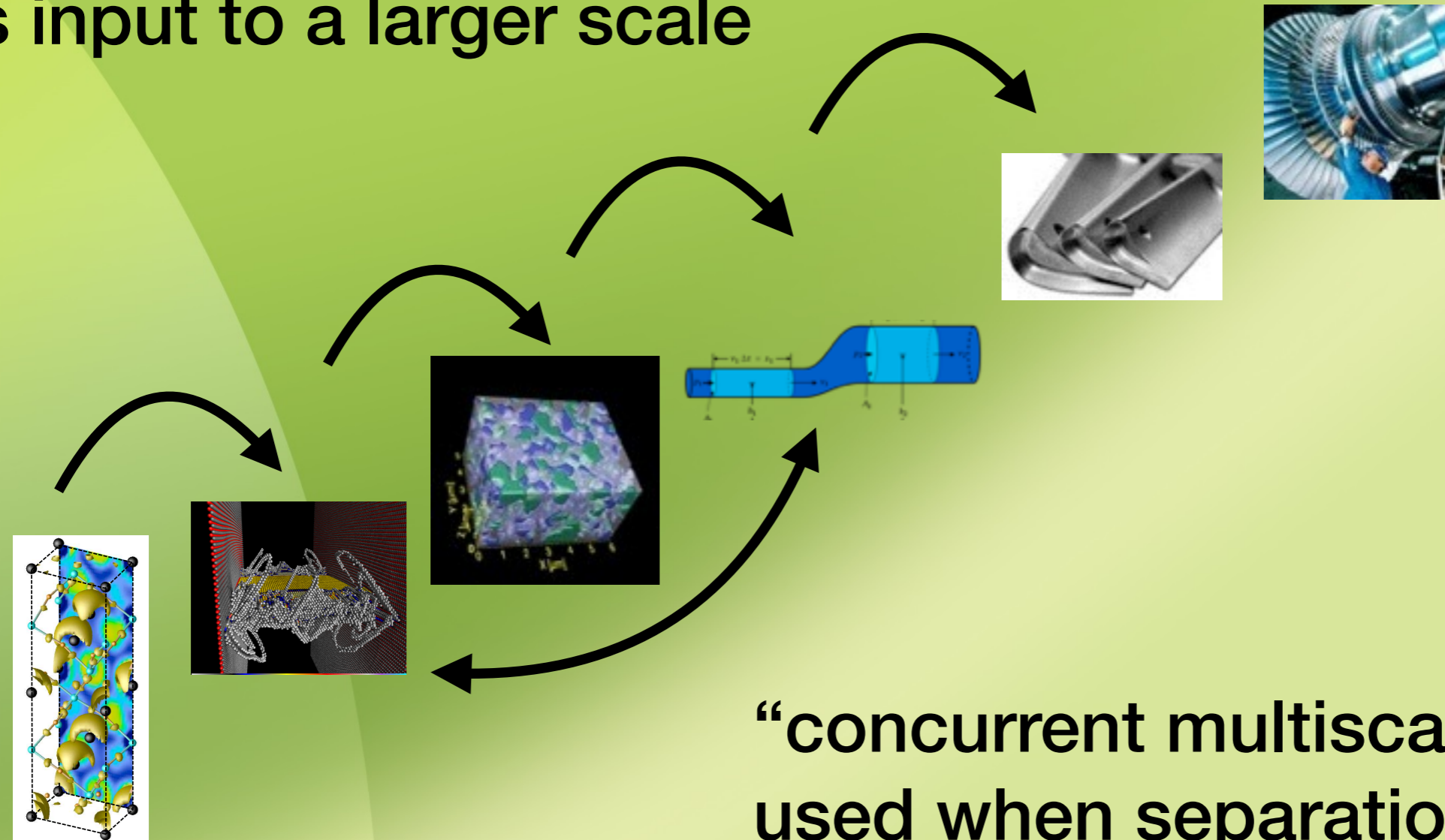


- enable models to couple together “on-the-fly” without intervention
- models must “know” whether they can link and what information that they require and deliver (identifiers)
- must be able to ensure that the information has the right units, attributes, ...
- must be able to identify the *boundaries* that models need with other models

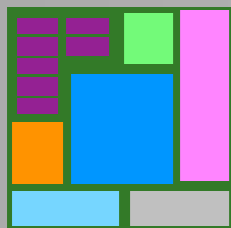
*model to model communication*



“information passing”, in which information at one scale is passed as input to a larger scale



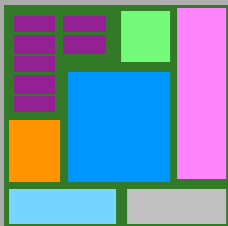
“concurrent multiscale”, which is used when separation of scales is not possible or desirable



Multiple scales

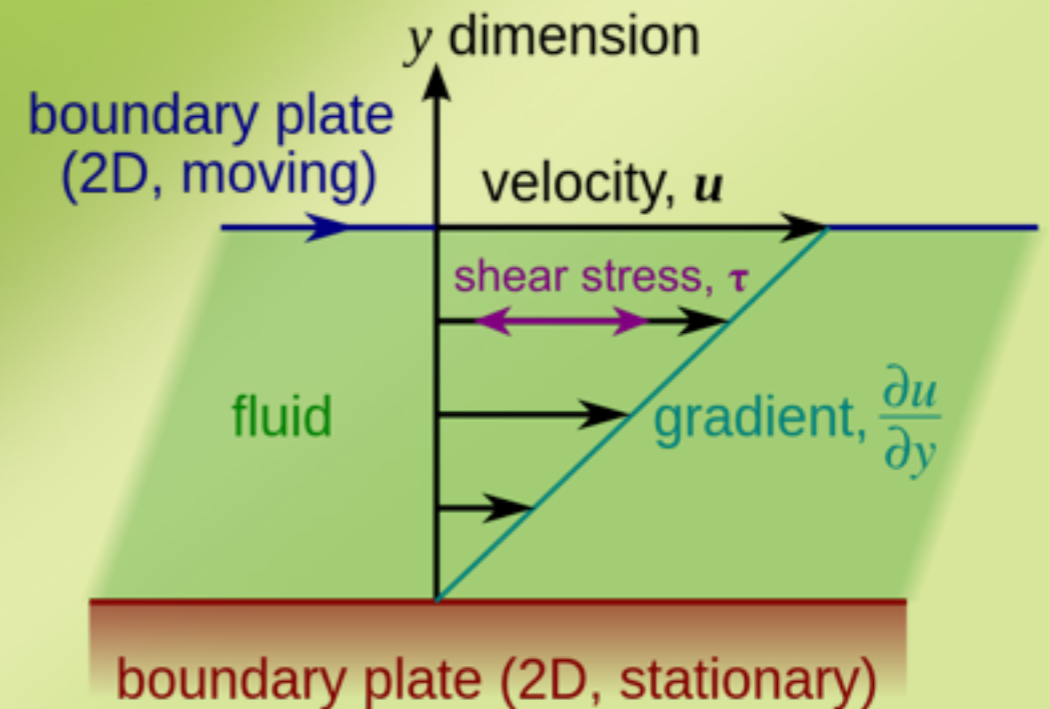
**Create a hybrid system (a “testbed”) to examine key aspects of information mediation for linked (concurrent) multiscale simulations**

- information transfer between models
- boundaries between models
- convergence of the solution
- stability

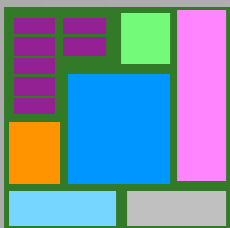


**Goal**

- upper velocity is set as boundary condition
- examine atomistic-level effects of fluid/surface interactions (bottom boundary) on fluid flow

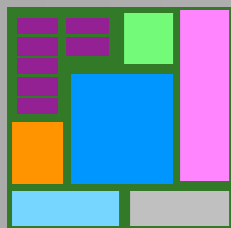


[http://en.wikipedia.org/wiki/File:Laminar\\_shear.svg](http://en.wikipedia.org/wiki/File:Laminar_shear.svg)



Test problem: Couette flow

- **Fluid flow simulations**
  - **Lattice Boltzmann method**
  - **lattice-based solution to Navier-Stokes equation**
  - **very useful for situations with complex boundary conditions**
  
- **Atomistic-level simulations**
  - **molecular dynamics**



- single-particle distribution functions ( $f_i(\vec{r}, t)$ ) move along lattice sites
- dynamics

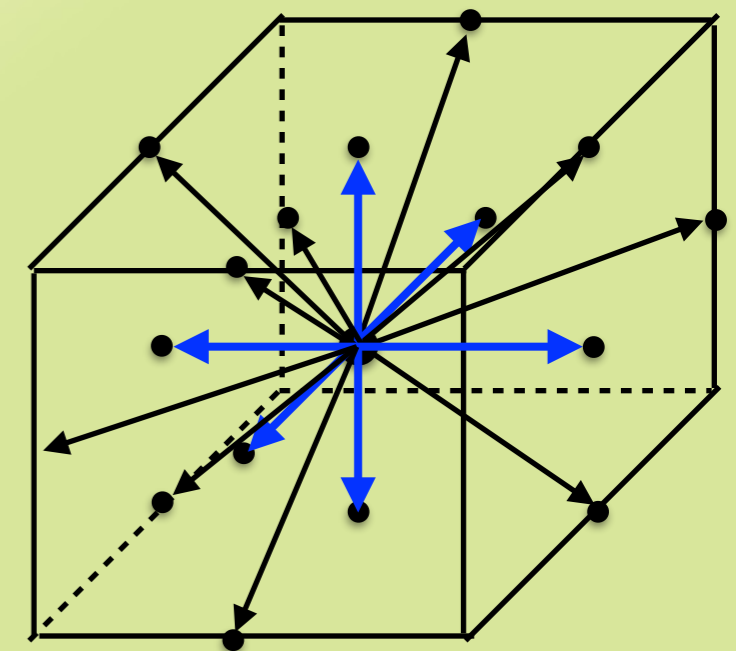
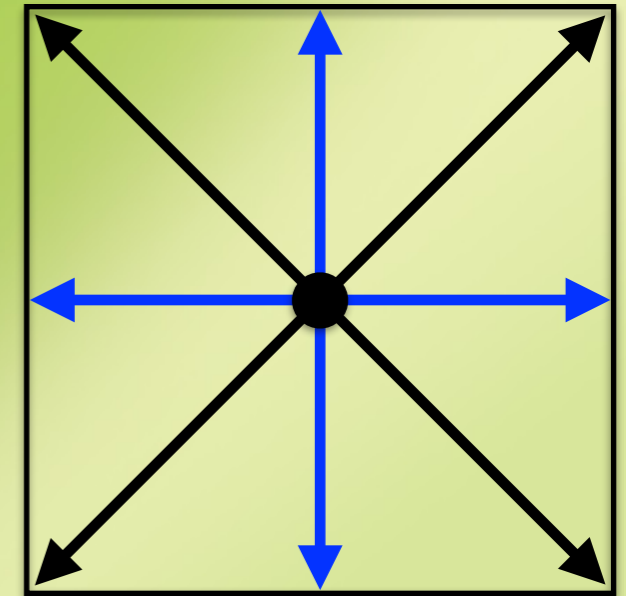
$$f_i(\vec{r} + \vec{v}_i \Delta t, t + \Delta t) = f_i(\vec{r}, t) + \frac{\Delta t}{\tau} (f_i^{eq}(\vec{r}, t) - f_i(\vec{r}, t))$$

- “collisions” lead to equilibrium distribution

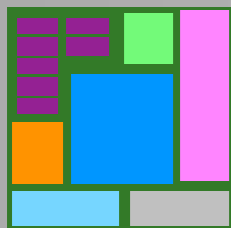
$$f_i^{eq}(\vec{r}, t) = w_i \rho \left( 1 + \frac{\vec{v}_i \cdot \vec{u}}{c_s^2} + \frac{(\vec{v}_i \cdot \vec{u})^2}{2c_s^4} - \frac{u^2}{2c_s^2} \right)$$

- measurable quantities:

$$\rho = \sum_i f_i, \quad \rho \vec{u} = \sum_i \vec{v}_i f_i$$



*Chen and Doolen, Annu. Rev. Fluid Mech. 30, 329 (1998)*





## Force on atoms:

$$\vec{F}_k = -\nabla_k U(\vec{r}_1, \vec{r}_2, \dots, \vec{r}_N) = -\nabla_k \sum_{j>i=1}^N \phi_{ij}(r_{ij})$$

$$\phi_{ij}(r_{ij}) = 4\epsilon_{ij} \left( \left( \sigma_{ij}/r_{ij} \right)^{12} - \left( \sigma_{ij}/r_{ij} \right)^6 \right)$$

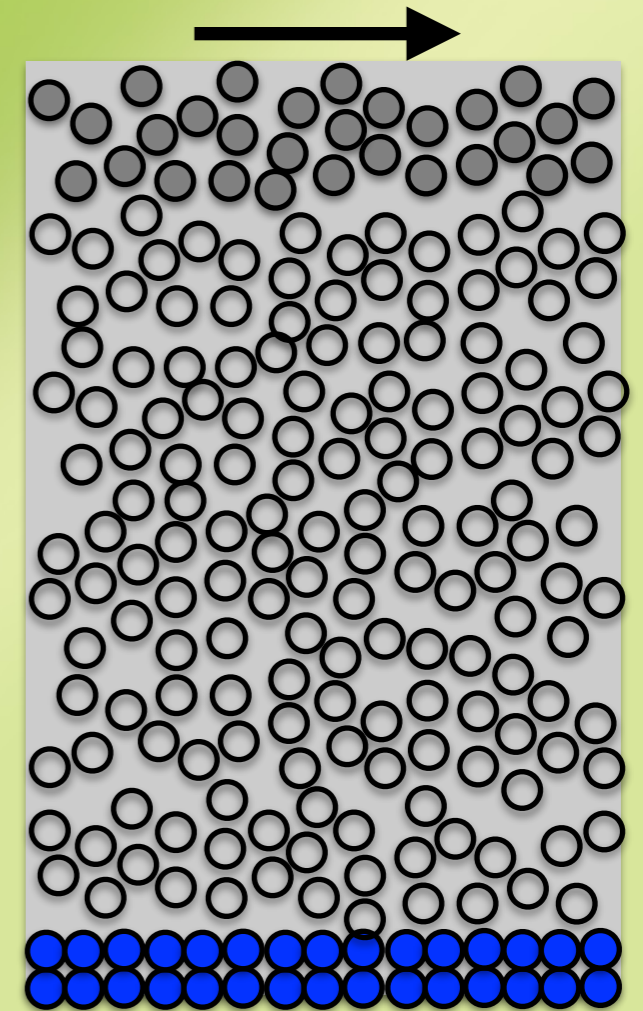
## Solve Newton's equations:

$$m_k \frac{\partial^2 \vec{r}_k}{\partial t^2} = \vec{F}_k(\vec{r}_1, \vec{r}_2, \dots, \vec{r}_N)$$

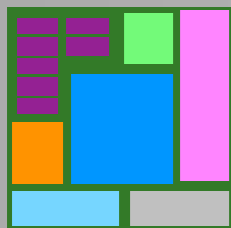
$$\vec{r}_k(t + \Delta t) = \vec{r}_k(t) + f(\vec{F}_k(t), \Delta t)$$

## Discrete time steps:

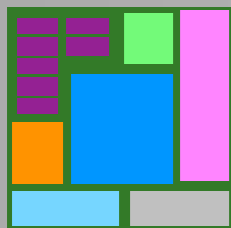
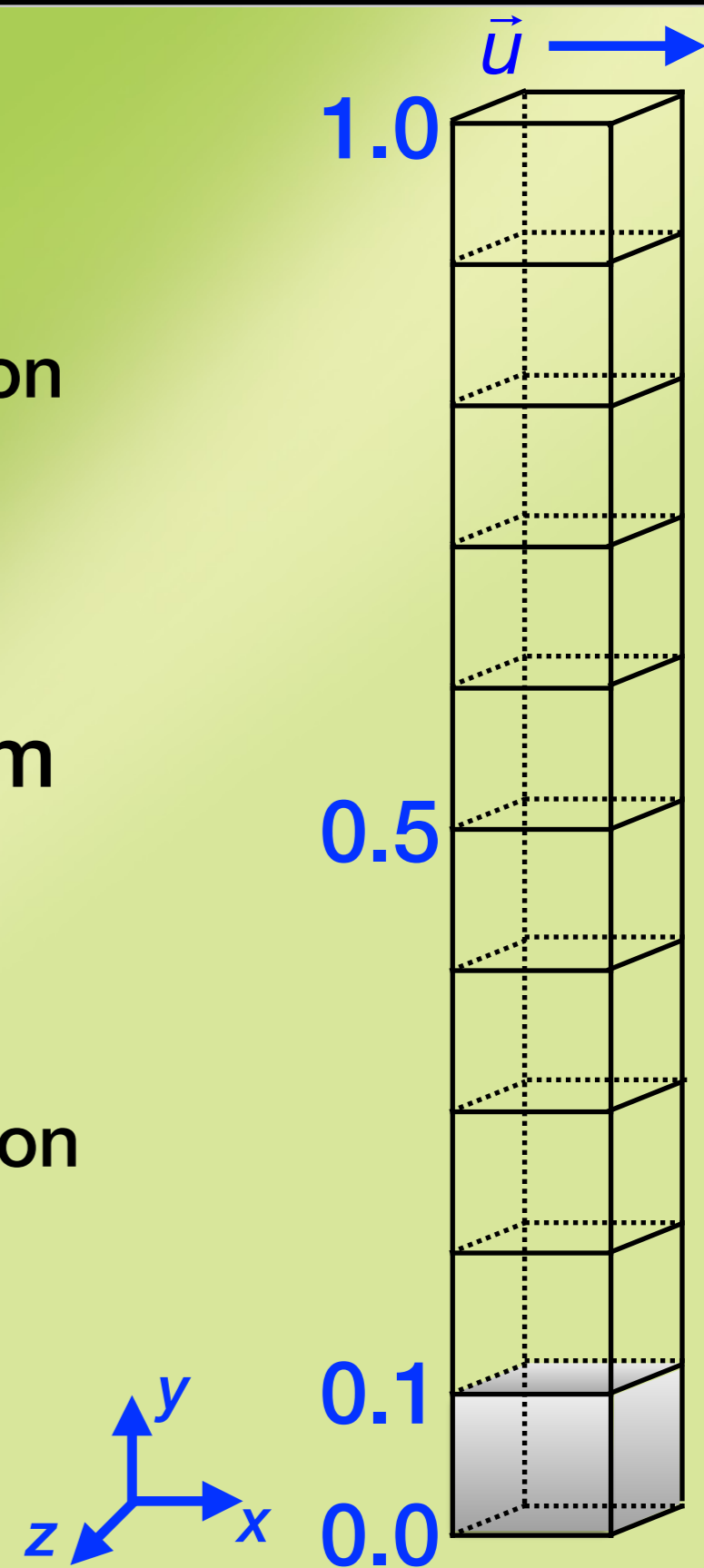
$$\Delta t \sim 10^{-15} - 10^{-14} \text{ seconds}$$



*e.g., LeSar, Introduction to Computational Materials Science (Cambridge, 2013)*

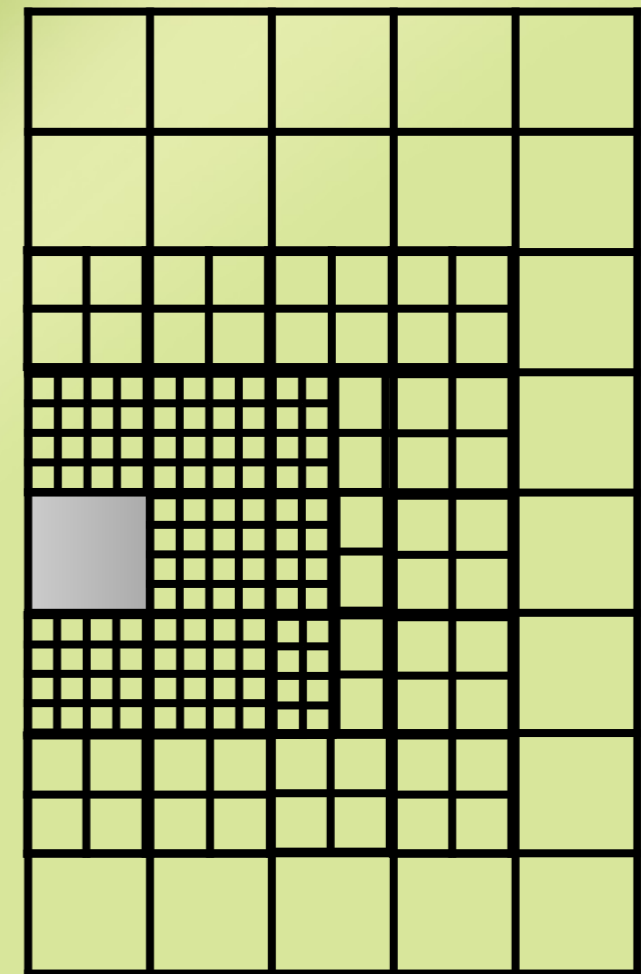
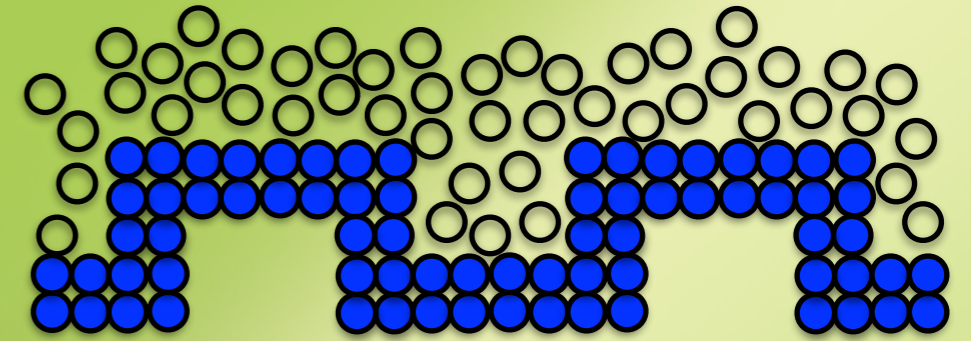


- Lattice Boltzmann solved on the 3D grid (one column shown)
  - upper velocity set as a boundary condition ( $u = 1$ )
  - LB yields the velocity at top of MD cell
- Molecular dynamics solved in bottom grid volume
  - determines the velocity at fluid/solid interface
  - that velocity sets lower boundary condition for LB
- Iterate until converged solution

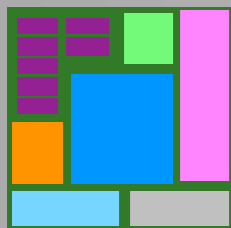


Boundary between LB/MD

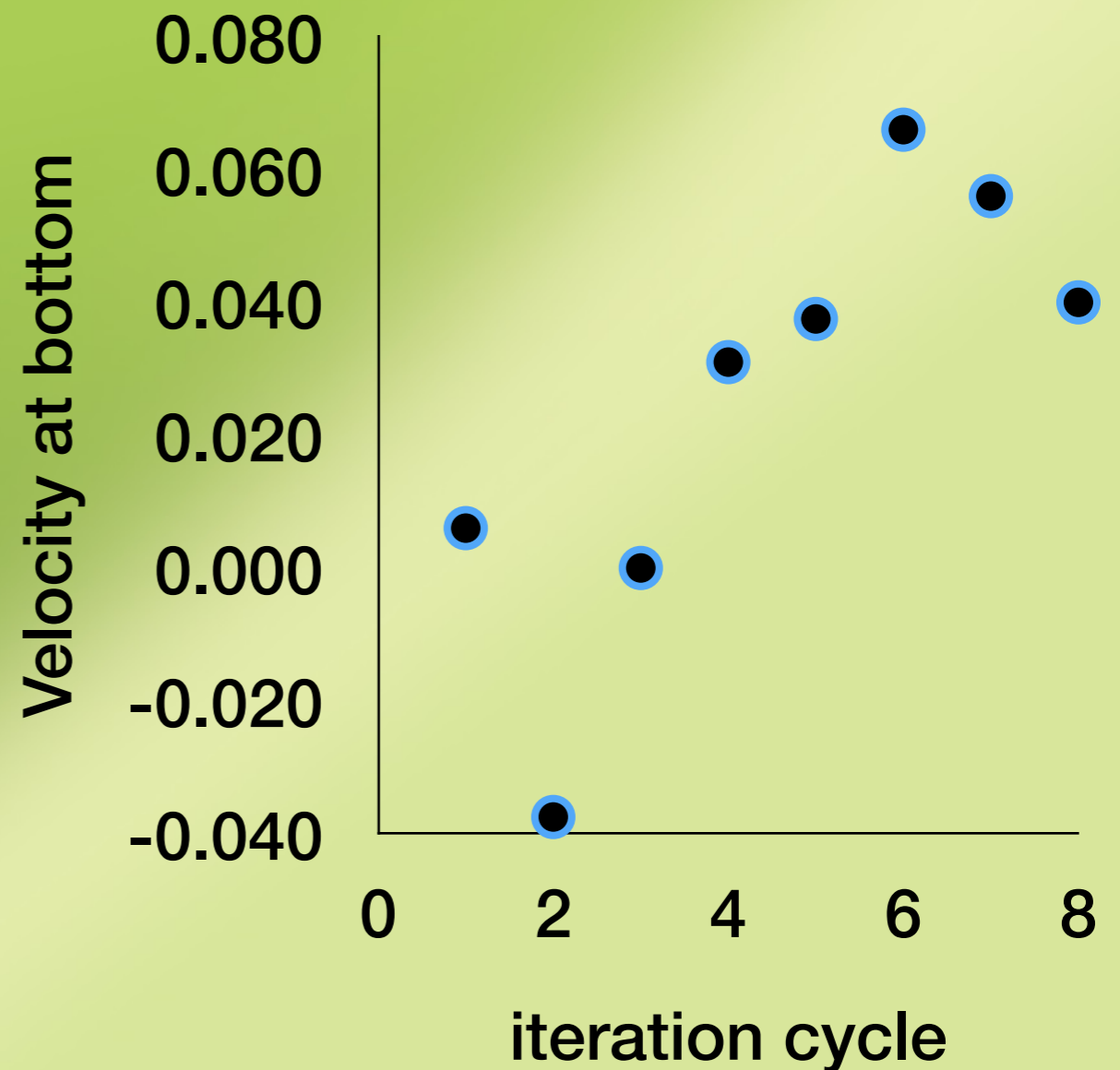
- Varying strength of solid/fluid interaction (potential parameters)
- Effect of the roughness of the surface on the fluid flow
- Extend the LB/MD method to larger scales using standard multigrid methods.



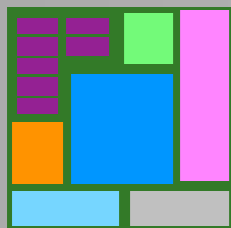
*e.g., Asproulis et al., Advances Engin. Software 46, 85–92 (2012)*



- Our current focus is on understanding the boundary between the methods
  - convergence
  - stability
- Examining different methods of coupling
  - gradient



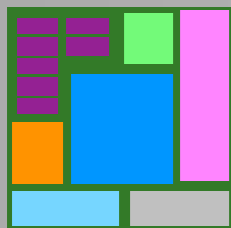
*fluid-solid interaction 0.75 of  
fluid-fluid interactions*

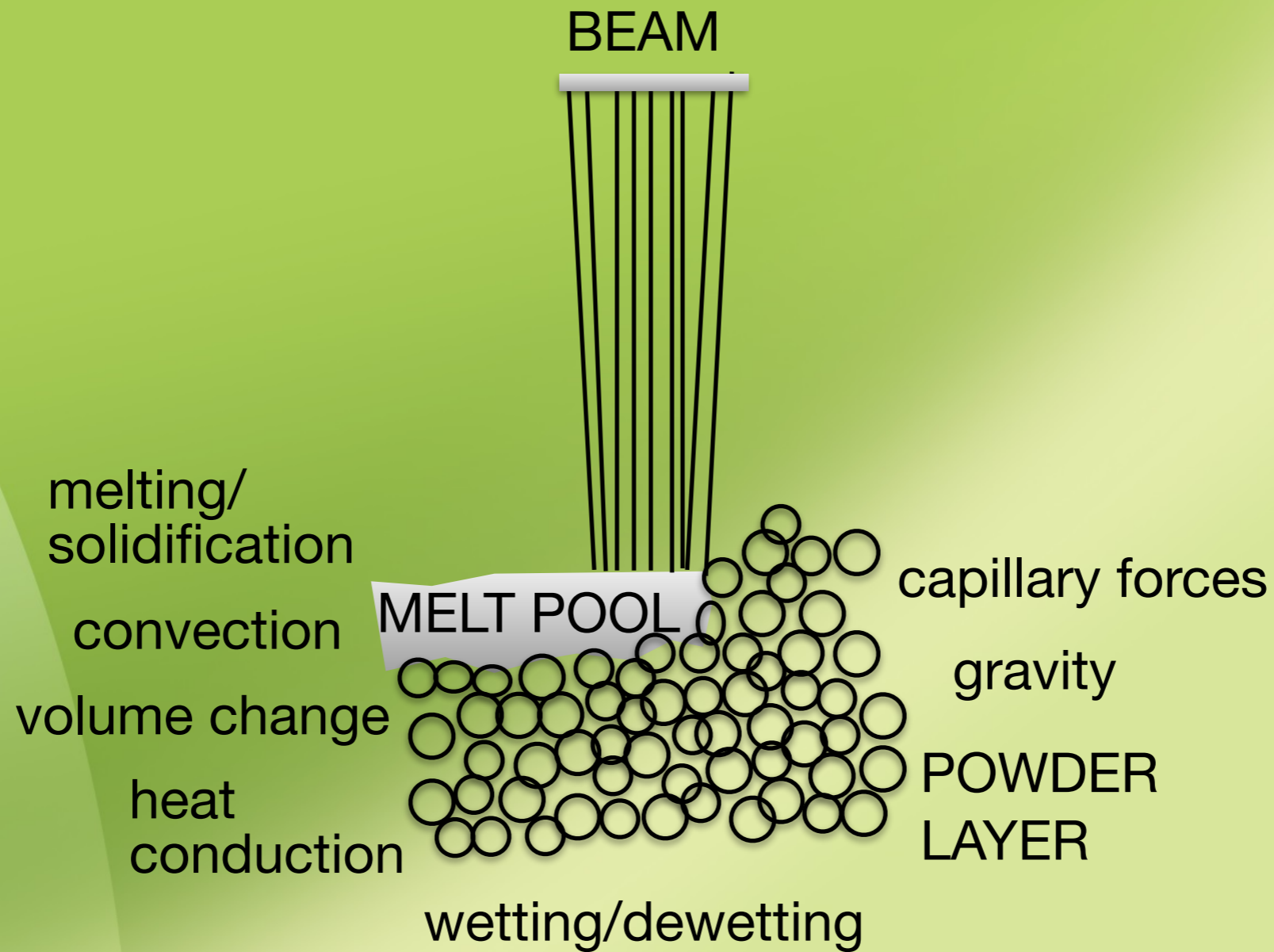


Convergence

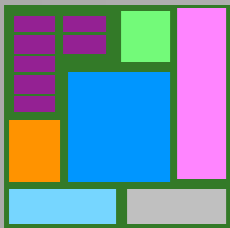
- create independent models
- develop language for model-model communication
  - compatibility of information
  - boundaries
  - convergence
  - stability
- “snap” models together
  - substitute different models

mediation



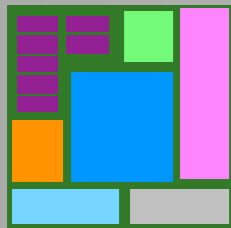


*Körner et al, J. Mater. Processing Tech. 211, 978–987 (2011)*



# Additive manufacturing design tool

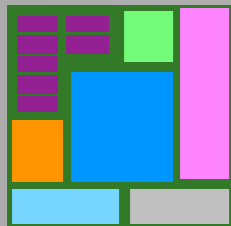
- **“Accurate” simulation and modeling of real systems**
- **Interactive decision tools**
- **Realtime communication and decision making**
- **Easily understood graphical interface**



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